# **Janet He**

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### **EDUCATION**

York University & Sheridan College, Honours Bachelor of Design (BDes)

Sep 2018 – Apr 2022 Toronto, Ontario

### SKILLS

Product Design, UX/UI, Marketing, Branding & Identity, Usability Testing, User Research, Illustration, Visual Design, Iconography, Motion & Graphic Design

# TOOLS

Adobe CC, Sprout Social, Canva, Sketch, Figma, HTML & CSS

# VOLUNTEER

#### Regenesis York Motion Design Intern May 2021 // Toronto, ON

Spearheaded the volunteer orientation motion graphic project while executing animations for various logos.

# WORK EXPERIENCE

### Riot Games, Visual Design Intern

June 2022 - September 2022 // Los Angeles, California

- · Created logos and icons for new features in VALORANT.
- Worked alongside other visual designers on **in-game** user interfaces while building onto **VALORANT**'s visual design guidelines with **Figma**.
- Designed in-game screens and prototypes across multi-platforms that were presented to visual design directors and stakeholders.

### Rally Cry, Visual & UX Designer

October 2021 - June 2022 // Irvine, California

- Designed gaming graphics, templates and motion graphics for multiple clients including **Air Force Gaming**, **NFL**, **LevelNext** and more.
- Illustrated assets for the visual brand and graphics using Illustrator.
- UX projects include collaborations with lead designers and engineers for product features.

### FCB/SIX, Design Intern

June 2021 - August 2021 // Toronto, Ontario

- Animated and concepted marketing materials to support Simplii
  Financial's social media presence, closely working with lead artists.
- Created animations for Sobeys and WWF that were presented to stakeholders before designs were finalized for ads using After Effects.
- Prototyped high-fidelity UI mock-ups for **Janssen Pharmaceuticals** using existing wireframes to create a modern design with **Figma**.
- Assisted the launch and transition of **Performance Art** by modeling UI prototypes for their new website by creating new illustrations & icons.

### York University, Graphic Designer & Multimedia Assistant

September 2020 - April 2022 // Toronto, Ontario

- Managed and designed various marketing content for York University, including motion graphics, website graphics, and social media posts.
- Conceptualized social media campaigns, increasing Facebook engagement by 60% and Instagram reach by 40%.
- · Collaborated to generate marketing ideas to execute content.
- Conducted research on advertising performance through monitoring audience insights & identifying areas to improve conversation rates.